

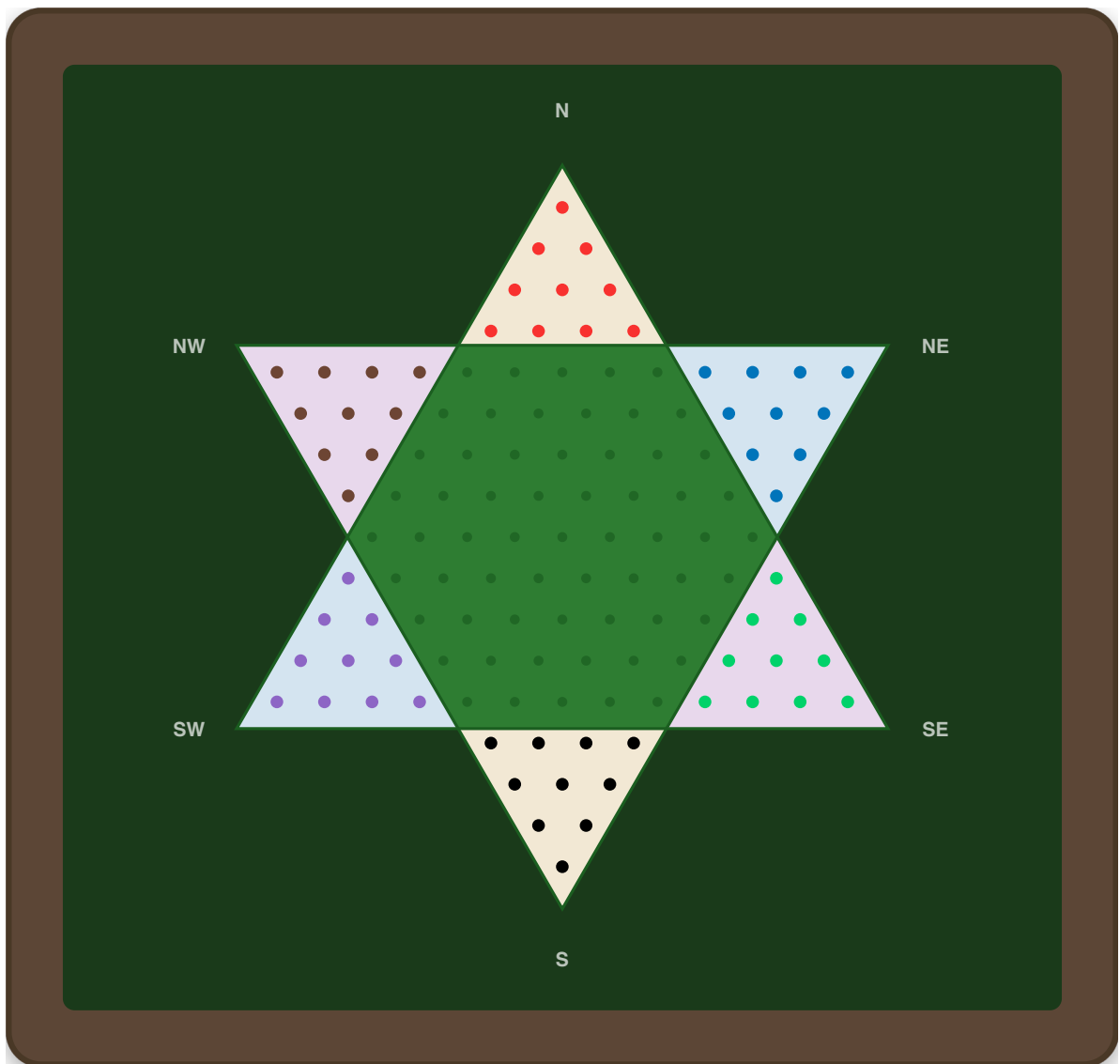
STERN-HALMA · VARIANT 4 OF 5

Standard 6-Player Stern-Halma

6-pointed star (121 holes)
BOARD

6
PLAYERS

STANDARD 6-PLAYER STERN-HALMA



Standard 6-Player Stern-Halma — starting position

<https://engine.moddable.games/play/?game=stern-halma&variant=standard-6p>

The full six-player game uses every arm on the board.

SETUP

Pieces: 10 per player in distinct colours (60 pieces total on the board).

Camp assignment:

PLAYER	STARTING ARM	GOAL ARM
Player 1	N	S
Player 2	NE	SW
Player 3	SE	NW
Player 4	S	N
Player 5	SW	NE
Player 6	NW	SE

All 60 arm positions are occupied at the start. Only the 61 central hexagonal holes are initially empty.

First move: Decide by mutual agreement or lot. Play proceeds clockwise.

MOVEMENT

Identical to 2-player rules: step, hop, or chain-hop in any of the six grid directions. Jumped pieces are never removed.

CAMP RULE

Once a piece enters the destination arm, it should remain there by traditional agreement.

WINNING

The first player to place all 10 pieces in the opposite arm wins. The game may continue to determine second, third place, etc.

ATTRIBUTION

Stern-Halma. Originated in Germany, 1892. Public domain. Rules confirmed from mastersofgames.com, Wikipedia, and BGG.