

STARFORGED ORACLE TABLES

Oracle tables are the primary source of randomness and creative inspiration in Ironsworn: Starforged. When the outcome is uncertain or you need a narrative prompt, roll dice and consult the relevant table.

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HOW TO USE ORACLES

Roll the specified die type (usually d100 for a percentile roll). Find your result in the table's min-max range. Interpret the result in the context of your current situation. Oracle results are prompts, not commands: they spark ideas, not dictate outcomes.

ORACLE FILES

Machine-readable oracle data is stored as JSON files in this directory. Each file follows the same oracle schema established for Ironsworn(`games/ironsworn/oracles/schema.json`), and may contain more than one related table.

FILE	CATEGORY	TABLES
core.json	Core Oracles	Action, Theme, Descriptor, Focus
campaign-launch.json	Campaign Launch Oracles	Background Assets, Backstory Prompts, Starship History, Starship Quirks, Sector Trouble, Inciting Incident
characters.json	Character Oracles	Given/Family Name, Callsign, First Look, Initial Disposition, Character Role, Character Goal, Revealed Character Aspect
creatures.json	Creature Oracles	Environment, Scale, Ultra-scale, Basic Form (by environment: Space, Interior, Land, Liquid, Air), First Look, Encountered Behavior, Revealed Creature Aspect
derelicts.json	Derelicts	Location, Condition, Outer/Inner First Look, Derelict Type (by location), Derelict Zones (by derelict type)
derelicts-zones.json	Derelict Zones	Area, Feature, Peril, and Opportunity tables for all 8 zones: Access, Community, Engineering, Living, Medical, Operations, Production, Research
misc.json	Miscellaneous Oracles	Story Complication, Story Clue, Anomaly Effect, Combat Action
move-oracles.json	Move Oracles	Ask the Oracle (5 likelihood tables), Begin a Session, Make a Discovery, Confront Chaos, Take Decisive Action, Endure Harm, Endure Stress, Withstand Damage, Pay the Price
factions.json	Faction Oracles	Type, Influence, Dominion, Dominion Leadership, Guild, Fringe Group, Projects, Relationships, Quirks, Rumors, Name Template, Name Legacy, Name Affiliation, Name Identity
location-themes.json	Location Theme Oracles	Theme Type, plus Feature/Peril/Opportunity for 8 themes (Chaotic, Fortified, Haunted, Infested, Inhabited, Mechanical, Ruined, Sacred)
settlements.json	Settlement Oracles	Population (Terminus/Outlands/Expanse), Location, First Look, Initial Contact, Authority, Projects, Trouble, Name, Name Tags
space.json	Space Oracles	Space Sighting (Terminus/Outlands/Expanse), Sector Name, Stellar Object, Spaceborne Peril, Spaceborne Opportunity
starships.json	Starship Oracles	Starship Mission (Terminus/Outlands/Expanse), Starship Type, Fleet, Initial Contact, First Look, Starship Name
vaults.json	Precursor Vault Oracles	Location, Scale, Form, Shape, Material, Outer/Inner First Look, Interior Feature/Peril/Opportunity, Sanctum Purpose/Feature/Peril/Opportunity
planet-types.json	Planet Type Oracles	Settlements, Sample Names, Atmosphere, Observed From Space, Feature, Life for 11 planetary classes (Desert, Furnace, Grave, Ice, Jovian, Jungle, Ocean, Rocky, Shattered, Tainted, Vital); Vital also has Diversity and Biomes
planets.json	Planet Oracles	Planetary Class, Planetside Peril (Lifebearing/Lifeless), Planetside Opportunity (Lifebearing/Lifeless)

All 16 oracle categories are now complete.

AI DM INTEGRATION

Oracle results feed directly into narrative generation. The integration pattern:

- 1 Roll oracle table(s) relevant to the situation.
- 2 Pass the result(s) to the AI with context (current scene, vow, location).
- 3 AI generates narration that incorporates the oracle result naturally.

Example prompt: "The player Undertakes an Expedition. Oracle: Action = Explore. Theme = Discovery. Descriptor = Ancient. Focus = Archive. Generate a vivid scene description."