

PACHISI · VARIANT 3 OF 3

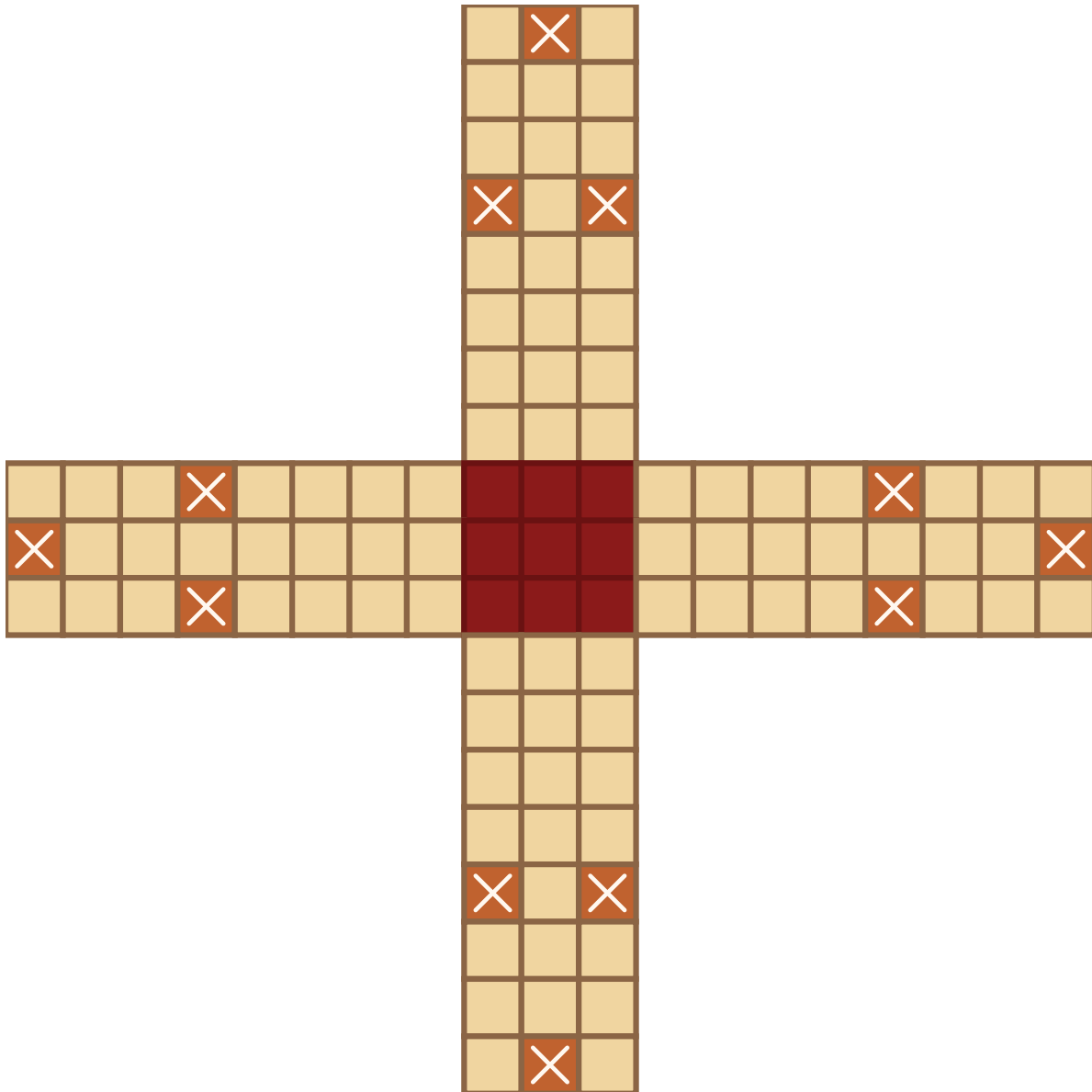
Seven-Shell Pachisi

Cross-shaped cloth board
BOARD

2-4
PLAYERS

SEVEN-SHELL PACHISI

A documented variant of Pachisi played with seven cowrie shells rather than six. Each throw value carries a traditional Hindi name. The seven-shell system produces a different probability distribution and enables higher-scoring throws, with a maximum of 35 (Paintees) compared to 25 in the standard game.



Pachisi — cross-shaped board layout with Charkoni and castle squares

<https://engine.moddable.games/play/?game=pachisi&variant=seven-shell>

SEVEN-SHELL THROW TABLE

Seven cowrie shells are thrown together. The number of shells landing with the mouth (opening) facing up determines the move value:

MOUTHS UP	TRADITIONAL NAME	MOVE VALUE	GRACE (EXTRA THROW)?
0	Sat	7	Yes
1	Dus	10	Yes
2	Dooga	2	No
3	Teeni	3	No
4	Chari	4	No
5	Pachees	25	Yes
6	Paintees	35	Yes
7	Chaudah	14	Yes

Grace: A grace throw is earned on results of 0, 1, 5, 6, or 7 mouths up.

RULES

All other rules are identical to [Standard Pachisi](#): the board layout, castle squares, Charkoni, movement path, capture mechanics, and winning condition are unchanged. Only the randomisation system differs.

ATTRIBUTION

Seven-Shell Pachisi. Public domain. Throw table from Wikipedia (CC-BY-SA), Pachisi article, seven-cowrie variant section.